# cation



HP

**Internet Advisor** 

LAN

HP Internet Advisor LAN makes it easier and more efficient for you to isolate and solve problems on your Ethernet, Token-Ring or FDDI local area networks. With HP Internet Advisor LAN, you can connect anywhere on the network, capture exactly the data you need, and clearly see and comprehend the actions you need to take. You'll be able to find it, and fix it fast, like never before.

# LAN testing made easy

HP Internet Advisor lets you connect anywhere on the network, capture all the necessary data, and with its exclusive Expert Analysis feature, comprehend that information as it isolates problems and provides solutions. HP Internet Advisor LAN troubleshooting tools include seven-layer protocol decodes, active stimulus/response tests, and a large collection of network performance statistics. Its most powerful capability—drill down—makes troubleshooting your network as simple as using a computer mouse. It's very often the only tool you'll need to identify the cause of the problem—and resolve it the first time you connect.

No matter what the traffic level, HP Internet Advisor LAN transforms data into meaningful diagnostic information, constantly monitoring the traffic on your Ethernet, Token-Ring or FDDI local area network. HP Internet Advisor LAN reduces thousands of frames to a handful of significant events. It watches continuously for router misconfigurations, slow file transfers, inefficient window sizes, connection resets, and many other problems. It does this for each protocol stack you have running, all in real time — as events actually occur.

# **Key Features**

HP Internet Advisor LAN combines uncompromised monitoring and analysis and powerful, complete PC capabilities — all in a lightweight, easy-to-carry package.

- Network Vitals help you anticipate many network problems
- Commentators help you solve network problems quickly and easily using Expert Analysis
- Comprehensive test and analysis solutions for 10/100 Mbps Ethernet, 10/100 Mbps Switched Ethernet, 10/100 Mbps full-duplex Ethernet, Gigabit Ethernet, 4/16 Mbps Token-Ring, and FDDI
- All major protocol stacks on all media
- More than 100 statistical parameters measured
- All media interfaces have hardware filtering and RISC analysis processors for uncompromised data-capture performance

# Specifications—Hardware

HP Internet Advisor LAN offers versatility and flexibility, with a combination of mainframes and attachable undercradles that provide additional data acquisition systems to allow you to configure the precise tool for your needs.

#### **HP Internet Advisor Mainframe**

#### For Ethernet and Fast Ethernet

HP Internet Advisor LAN -- Fast Ethernet (HP J3446D)

# Analysis system:

AMD 29040 at 40 MHz with 32 MB memory

#### PC system:

- 300 MHz CPU with 128 Mbytes of memory
- Monitor: 26.5 cm (10.4 in) diagonal active matrix TFT color SVGA (standard)
- 3 Gbyte hard drive
- 1.4 Mbyte 3.5 inch floppy disk drive
- Two Type I/II PCMCIA slots or one Type III slot
- Built-in tracking device or external mouse
- 9-pin serial and 25-pin parallel port
- VGA or SVGA external monitor port
- Windows® and MS-DOS®
- Expansion slots provided via the undercradle

#### **HP Internet Advisor Undercradles**

#### For Ethernet

HP Internet Advisor LAN -- Ethernet (HP J2306B) HP Internet Advisor LAN -- Ethernet and Token-Ring (HP J2309B)

# Analysis system:

AMD 29030 at 16 MHz with 16 MB of memory

#### For Ethernet and Fast Ethernet

HP Internet Advisor LAN - Fast Ethernet (HP J3444A)

- Data rate: 10/100 Mbps with auto-negotiation capability
- Full duplex analysis capability

#### Analysis system:

AMD 29040 at 40 MHz with 32 MB of memory

#### **Test interfaces**

#### Ethernet:

- AUI connector
- RJ-45 for 10Base-T
- Second RJ-45 allows testing in switched Ethernet environment

#### Fast Ethernet:

- MII connector
- RJ-45 for 100 Base-TX
- Second RJ-45 allows testing in switched Fast Ethernet environment
- HP J3445A 100 Base-FX interface (for HP J3444A), HP J3447A 100 Base-FX interface (for the HP J3446C)
- 2 SC type connectors
- Multimode fiber
- 1300 nm wave length

# Specifications—Hardware, continued

#### For FDDI

HP Internet Advisor LAN — FDDI interface (HP J2524A)

# Analysis system:

AMD 29030 at 20 MHz with > 26 MB of memory

#### FDDI chip set:

Motorola with 68332 processor for SMT

Data capture capability: >450,000 fps, 100% network load

Data transmit capability: >450,000 fps

#### **Test interfaces**

Dual fiber MICs for A/S/M and B DB-9 for STP RJ-45 for UTP 6 pin mini DIN compatible with AMP-Lytel part no. 501916-6 bypass switch

#### **Status Indicators**

Front panel LEDs: current line state, A and B ports (idle, active, halt, master, noise, or quit)

#### **Status Icons Information**

Station type (DAS, SAS, etc.) CMT port status for both ports: (OK, ISO [isolated], or WP [wrapped])

# For Token-Ring

HP Internet Advisor LAN -- Token-Ring (HP J2307A) HP Internet Advisor LAN -- Ethernet and Token-Ring (HP J2309B)

# Analysis system:

AMD 29030 at 16 MHz with 16 MB of memory

#### **Test interfaces**

# Token-Ring:

- DB-9 at 4 or 16 Mbps

# Specifications—Protocol Decodes

# MAC and LLC Decodes for Ethernet/Fast Ethernet, and Token-Ring:

Throughout the Specifications listings in this booklet, you may see the following symbols used to denote nework types when certain specs apply to more than one.

# MAC and LLC Decodes for FDDI only:

Full MAC layer decode showing

Preamble length

Frame control field

Source and Destination addresses

Frame status indicators include:

- Valid frame check sequence
- Error in preamble or frame length
- Error in info field or frame termination
- Receipt of specific violation symbols
- Count of symbols in control indicator field

Full SMT decode of 6.2 and 7.2 SMT frame types

- Frame class and types
- NIF, SIF ECF, RAF, RDF, SRF, PMF, ESF

ARP (Address Resolution Protocol) RFC826

- Version, transaction and station ID
- Info field length and parameters

# TCP/IP Protocol Stack

THE (Hadress Resolution I Totocol) III Co20		_
BGP (Border Gateway Protocol) RFC1105	$\blacksquare$	
BGP-4 (Border Gateway Protocol version 4) RFC1771	$\blacksquare$	
BOOTP (BOOT Protocol) RFC951		<b>A</b> 1
DHCP (Dynamic Host Configuration Protocol)	$\blacksquare$	
DNS (Domain Name Service) RFC1035	$\blacksquare$	
EGP (Exterior Gateway Protocol) RFC904	$\blacksquare$	
FINGER (Finger User Information) RFC1196	$\blacksquare$	
FTP (File Transfer Protocol) RFC959		<b>A</b> 7
GGP (Gateway to Gateway Protocol) RFC823	$\blacksquare$	
HTTP (Hypertext Transfer Protocol)		<b>A</b> 7
HTTP 1.1 (Hypertext Transfer Protocol 1.1)	$\blacksquare$	
ICMP (Internet Control Message Protocol) RFC792		<b>A</b> 7
IGMP (Internet Group Management Protocol)		<b>A</b> 3
IGRP (Internet Gateway Routing Protocol)		<b>A</b> 3
IP (Internet Protocol) RFC791		<b>A</b> \
IPv6 (Internet Protocol v.6)	lacksquare	
NetBios (NetBios)	lacktriangle	
NTP (Network Time Protocol) RFC1119	lacktriangle	
OSPF (Open Shortest Path First) RFC1247		<b>A</b> 7
Routed (Route Daemon Protocol) RFC1993	<b>V</b>	
RARP (Reverse Address Resolution Protocol) RFC903		<b>A</b> 3
REXEC (Remote Exec)	lacksquare	

Symbol use:

Ethernet/Fast Ethernet (ST)
Token-Ring (ST) ○
FDDI (ST) ▲
Ethernet/Fast Ethernet (LinW) ▼

# ${\bf Specifications-Protocol\ Decodes}, {\it continued}$

RIP (Routing Information Protocol)		
RIP-2 (Routing Information Protocol version 2)	▼	
RLOGIN (Remote Login) RFC1282	▼	
RPRINT (RLPR) Remote Print	▼	
RSHELL (Remote Shell)	•	
RWHO (Remote Who) RFC954	•	
SMB (Server Message Block)	▼	
SMTP (Simple Mail Transport Protocol) RFC821	▼	
SNMP (Simple Network Management Prot.) RFC1157		
SNMP-II (SNMP Version 2)	<b>V</b>	
TCP (Transmission Control Protocol) RFC793		
TCP/IP compression Van Jocobsen Compression	<b>Y</b>	
TELNET (Telnet) RFC854		
TFTP (Trivial File Transfer Protocol) RFC783	•	
TIMED (Time Daemon Protocol)		
UDP (User Datagram Protocol) RFC768		
XWIN (XWindows)	•	
AppleTalk Protocol Stack		
AARP (AppleTalk Address Resolution Protocol)		
AEP (AppleTalk Echo Protocol)		
ADSP (AppleTalk Data Stream Protocol)		
AFP (AppleTalk Filing Protocol)	▼	
ASP (AppleTalk Session Protocol)	▼	
ATP (AppleTalk Transaction Protocol)		
DDP (Datagram Delivery Protocol) Phase 1 and 2		
ELAP (Ethernet Link Access Protocol)		
	_	
NBP (Name Binding Protocol)		
PAP (Printer Access Protocol)	<b>V</b>	
RTMP (Routing Table Maintenance Protocol)		
SoftTalk (SoftTalk Session layer protocol)	•	
ZIP (Zone Information Protocol)		
Banyan/Vines Protocol Stack		
AS (Applications Services)	▼	
Matchmaker (Program to Program Communications)	▼	
VARP (Banyan Vines Address Resolution Protocol)		
VECHO Banyan (Vines Echo Protocol)	▼	
VICP (Internet Control Protocol) like ICMP		
VIP (BanyanVines Internet Protocol)		
VIPC (Vines Interprocess Communications Protocol)		
VRTP (Banyan Vines Routing Protocol)		
VSMB Server Message Block	<b>V</b>	
VSPP (Vines Sequence Packet Protocol)		Symbol use:
DECnet and DECnet Phase IV Protocol Stack		Ethernet/Fast Ethernet (ST)
CTERM (Command Terminal)	•	Token-Ring (ST) O
	•	FDDI (ST)
		Ethernet/Fast Ethernet (LinW) ▼

Specifications—Protocol Decodes, continued		
DAP (Data Access Protocol)		
DNS (Distributed Name Services)	▼	
DRP (DECnet Routing Protocol)		
FOUND (Found)	▼	
LAT (Local Area Transport Protocol)		
MOP (Maintenance Operations Protocol)	•	
NICE (Network Information and Control Exchange)	<b>V</b>	
NSP (Network Services Protocol)		
SCP (Session Control Protocol)		
IBM PC LAN		
NetBIOS		
SMB (Server Message Block)		
IBM/SNA		
BPDU (Bridged Protocol Data Unit) 802.1 Spanning tree	<b>*</b>	
Data Flow Control (Session layer)	<b>*</b>	
DIAP (Document Interchange Arch. Protocol)	<u> </u>	
DCAP (Document Content Arch. Protocol)	<u> </u>	
DSP (Distributed Services Protocol)	<u>*</u>	
Function Management (Function Management)	<u>*</u>	
FSP (File Services Protocol)	<u>*</u>	
General Data Stream (General Data Stream)	<b>V</b>	
LLC (Logical Link Control)		
Management Services (Management Services)	<u>*</u>	
NCP (Network Control Protocol)		
NetBIOS Session layer		
Path Control (Network layer)	_	
SCP (Session Control Protocol)	<u>*</u>	
SDLC (Synchronous Data Link Control)		
SNA (Systems Network Architecture)		
SMB (Server Message Block) Transmission Control (Transport layer includes		
FID0, 2, 3, 4, F)	▼	
ISO Protocol Stack		
ACSE (Association Control Services) ISO 8650	•	
ASN.1 (Abstract Syntax Notation)	Ť	
CLNP (Connectionless Mode Network Prot.) ISO 8473		
CMIP (Common Management Information Protocol)		
CMIP GDMO (Common Management Information	•	
Prot. GDMO)	•	Symbol uso:
CMISE (Common Mgt Information Service Element)	<b>*</b>	Symbol use:
ES-IS (End System-Intermediate System)		Ethernet/Fast Ethernet (ST) Token-Ring (ST)
IS-IS (Intermediate System-Interm. Syst.) ISO 10589		FDDI (ST)
ISO PP (ISO Presentation ISO 8823, X.226)	▼	Ethernet/Fast Ethernet (LinW) ▼

Specifications—Protocol Decodes, continued		
ISO SP (ISO Session ISO 8327)	▼	
ROSE (Remote Operation Service Element) ISO9072	▼	
RTSE (Reliable Transfer Service Element) ISO9066	▼	
SMB (Server Message Block Protocol)		
TP0 (Transport Protocol Class 0) ISO 8073	▼	
TP1 (Transport Protocol Class 1) ISO 8073	•	
TP2 (Transport Protocol Class 2) ISO 8073	<b>*</b>	
TP3 (Transport Protocol Class 3) ISO 8073	·	
TP4 (Transport Protocol Class 4) ISO 8073	Ť	
X.400 Electronic Mail X.400 ISO 10021	Ť	
X.500 Directory Services X.500 ISO 9594	<b>*</b>	
•		
Novell Protocol Stack including rev. 3.2 and 4.0	_	
Diagnostic (Diagnostic)  Esha (VNS protested ever IDV instead of IDP)	¥	
Echo (XNS protocol over IPX instead of IDP) Error (XNS protocol over IPX instead of IDP)	¥	
IPX/IDP (Internet Packet Exchange)		
NetBIOS (NetBIOS)		
NCP 2.x (Netware Core Protocols version 2.x)		
NCP 3.x (Netware Core Protocols version 3.x)	▼	
NCP 4.x (Netware Core Protocols version 4.x)	▼	
NLSP (Netware Link Services Protocol)	▼	
Packet Burst (Packet Burst)	▼	
PEP (Packet Exchange Protocol)	<b>V</b>	
RIP (XNS protocol)		
SAP (Service Advertising Protocol)		
SPX/SPP (Sequence Packet Exchange)		
Microsoft LAN Manager		
DS (Datagram Services) RFC 1001	▼	
NetBIOS (NetBIOS) RFC 1001/1002	▼	
SS (Session Services) RFC 1001	▼	
NS (Name Services) RFC 1001	▼	
SMB (Server Message Block)	▼	
Media		
Ethernet/802.3 (Ethernet Data Link Control)		
Token Ring/802.5 (Token Ring MAC layer)		
FDDI (FDDI)		
FDDI SMT (FDDI SMT)		
LLCLogical (Link Control)		
SNAP (Subnetwork Access Protocol) RFC1042		
		Symbol use:
		Ethernet/Fast Ethernet (ST)  Token Ping (ST)

7

Ethernet/Fast Ethernet (LinW)  $\blacktriangledown$ 

(ST) (ST) Token-Ring

FDDI

# **SUN Stack** Symbol use: **BOOTPARAM** (Boot Parameters) Ethernet/Fast Ethernet (ST) MOUNT (Mount) Token Ring (ST) NFS (Network File System) RFC 1094 Ethernet/Fast Ethernet (LinW) ▼ NIS (Network Information Services) formerly YP PCNFSD (PC Network File System) PMAP (Port Mapper) RLOCK (RLOCK) RPC (Remote Procedure Call) RFC1057 RSTAT (Remote Statistics) YP Yellow Pages **XNS** Echo (Echo) Error (Error) IDP (Internet Datagram Protocol) PEP (Packet Exchange Protocol) RIP (Routing Information Protocol) SPP (Sequenced Packet Protocol) Cisco DLSw ((Data Link Switching) IGMP (Internet Group Management Protocol) IEEE 802.1p (VLAN - GARP, GVRP, GMRP) IEEE 802.10 **IEEE 802.1Q** IGRP (Internet Gateway Routing Protocol) ISL (Cisco Inter-Switch Link Protocol) **3Com Protocol Stack** 3COM-NBP (Name Binding Protocol) 3COM-NetBIOS (NetBIOS) **Application Level** Oracle **Sybase** Other Apollo **Specifications—Network Performance Statistics** For Ethernet/Fast Ethernet

# **Ethernet/Fast Ethernet Vitals**

Utilization Runts (with good FCS)

Frames Jabbers
Local Collisions Noise Delays
Remote Collisions Dribble Frames
Late Collisions Broadcast Frames
Remote Late Collisions Multicast Frames

#### **Dashboard Display**

Uilization (percent vs. time)

Collisions (gauge)

Errors: Sum of Jabbers, Runts, Misaligns, and Bad FCS (gauge)

Broadcasts, Multicasts, Unicasts (pie chart)

Layer 3 Protocol Mix (pie chart)

Node Count (gauge) Bytes/Frame (gauge)

User selected node activity for 7 nodes (horizontal bar chart of frame count)

#### Trends Display (graphical or tabular)

Any four of the following measurements can be time correlated:

Utilization (percent, frames/sec or Kbytes/sec vs. time)

Collisions (count vs. time)

Errors: Jabbers, Runts, Misaligns and bad FCS (count vs. time)

Broadcasts, Multicasts, Unicasts (count vs. time)

Any protocol (up to 5) in pie chart (frame count vs. time)

Node Count (up to 7 nodes, frames/sec vs. time)

Bytes/Frame (count vs. time)

Any User-Selected Node (frame count vs. time)

# Specifications—Network Performance Statistics, continued

# For Token-Ring

#### **Token-Ring Vitals**

UtilizationLine ErrorsFramesSoft ErrorsCode ViolationsBeaconsAbortsClaim TokensReceiver CongestionRing PurgesBurst ErrorsMissed Frames

#### **Dashboard Display**

Utilization (percent vs. time)

Ring Purges (gauge) Soft Errors (gauge) Claim Tokens (gauge) Beacons (gauge)

Station Count (gauge)

Source Routing mix (pie chart)
Layer 3 Protocol Mix (pie chart)
User selected node activity for 7 nodes
(horizontal bar chart of frame count)

#### Trends Display (graphical or tabular)

Any four of the following measurements can be time correlated:

Node Count (up to 7 nodes, frames/sec vs. time)

Any protocol (up to 5) in pie chart (frame count vs. time)

Utilization (percent, frames/sec or Kbytes/sec vs. time)

MAC Frames (count vs. time)

MAC Bytes (count vs. time)

Tokens (count vs. time) Ring Purges (count vs. time)

Beacons (count vs. time)

Claim Tokens (count vs. time) Soft Errors (count vs. time) Bytes/Frame (count vs. time) Stations Inserted in Ring (count

vs. time)

Broadcast Frames (count vs. time) Multicast Frames (count vs. time) Routing: Local to Remote (frame

count vs. time)

Routing: Local to Local (frame

count vs. time)

Routing: Remote to Local (frame

count vs. time)

Routing: Remote to Remote (frame count vs. time)

Line Errors (count vs. time)
Internal Errors (count vs. time)

Burst Errors (count vs. time)

A/C Errors (count vs. time) Abort Errors (count vs. time)

Lost Frame Errors (count vs. time)

Receiver Congestion Errors

(count vs. time)

Frame Copy Errors (count vs. time) Frequency Errors (count vs. time) Token Errors (count vs. time)

9

# Specifications—Network Performance Statistics, continued

#### For FDDI

# **Dashboard Display**

Utilization (% over time) Frame rate (frames/sec)
Byte counts Frame types (pie chart)

Tokens LLC frames
Stripped frames MAC frames

Other (SMT and void frames)
Token rotation time (current value)

Error condition count

Bad FCS Beacons (gauge)
E-bit set Violations

PDU too long Claim frames (gauge)

Destination Addresses (pie chart):

Broadcasts, Multicasts, Unicasts Layer 3 Protocol Mix (pie chart)

User selected node activity for 7 nodes (horizontal bar chart of frame count)

Frame type (pie chart):

Tokens, LLC Frames, Stripped frames, MAC, SMT, and void frames

Token rotation time (current value)

Byte counts, frame rates

# Trends Display (graphical or tabular)

Any four of the following can be time correlated:

Utilization (percent, frames/sec or Kbytes/sec vs. time) Tokens (count vs. time)

LLC Frames (count vs. time)

Stripped Frames (count vs. time)

Data Bytes (count vs. time)

Token Rotation Time (present value)

Bad FCS Frames (count vs. time)

Violations (count vs. time)

E-bit Set (count vs. time)

Preamble too short (count vs. time)

PDU too long (count vs. time)

Claim Frames (count vs. time)

Beacon Frames (count vs. time)

MAC Frames (count vs. time)

SMT Frames (count vs. time)

Broadcast Frames (% vs. time)

Multicast Frames (% vs. time)

Unicast Frames (% vs. time)

Selected Stations (% vs. time)

When the Internet Advisor for FDDI is in the participating mode, the node-card SMT software maintains node specific counts for the analyzer itself. It records:

- MAC ring op count
- Link error monitor (LEM) count
- LEM reject count
- SMT transmitted errors

10

# Specifications—Node Statistics/Node Discovery

The following measurements are representative of those made and tracked for each network node/station.

The top 20 nodes on the network contributing to the following categories are displayed in either bar, tabular or pie chart: (**Note:** Data-capture filters can optionally be set while running these measurements, so that only a specific set of nodes are included.)

# For Ethernet/Fast Ethernet, FDDI

Frames sent by a node
Frames received by a node
Bytes sent by a node
Bytes received by a node
Broadcast frames sent by a node
Multicast frames sent by a node
Errored frames sent by a node

#### For Token-Ring

Frames sent by a station Frames received by a station Bytes sent by a station Bytes received by a station Errors reported by a station All-stations broadcast frames sent by a station Frames sent to functional addresses by a station Source routed broadcast frames sent by a station Source routed frames sent by a station Source routed frames received by a station Line errors reported by a station Internal errors reported by a station Burst errors reported by a station A/C bit errors reported by a station Abort delimiters sent by a station Isolating error reserved count sent by a station Lost frames reported by a station Receiver congestion reported by a station Frame copy errors reported by a station Frequency errors reported by a station Token errors reported by a station Non-isolating error reserved count sent by a station Beacons sent by a station Claim token frames sent by a station Ring purge frames sent by a station Report Soft Error frames sent by a station

MAC frames sent by a station MAC frame bytes sent by a station All-route broadcast frames sent by a station Single-route broadcast frames sent by a station Source routed frames sent by a station to a local address Source routed frames sent by a station to a remote address Source routed frames received by a station from a local address Source routed frames received by a station from a remote

address

# Specifications—Protocol and Frame Length Statistics

# For Ethernet/Fast Ethernet, Token-Ring, FDDI

Frame length statistics are gathered for the network and up to 20 different protocols simultaneously. HP Internet Advisor LAN shows frame length statistics for all frames on the network and one protocol selected by the user. The selected protocol can be changed at any time using a single key. All frame length statistics for all protocols are logged to disk in CSV format. The frame length buckets for:

Ethernet protocols	Token-Ring protocols	FDDI protocols
<64 bytes	<64 bytes	<64 bytes
64127 bytes	64127 bytes	64127 bytes
128255 bytes	128255 bytes	128255 bytes
256511 bytes	256511 bytes	256511 bytes
5121023 bytes	5121023 bytes	5121023 bytes
10241518 bytes	10242047 bytes	10242047 bytes
>1518 bytes	20484095 bytes	20484095 bytes
	40968191 bytes	40964500 bytes
	819216383 bytes	>4500 bytes
	>16383 bytes	

Protocol and frame length statistics measurements are run continuously with sample intervals as often as every 10 seconds. The resulting data, when plotted with HP Internet Reporter, shows detailed variations over time of frame length and protocol usage.

Since HP Internet Advisor LAN filters are designed into hardware and are independent of any measurement, the filters can be used to run protocol and frame length measurements on an isolated node or to generate frame length statistics on an unsupported protocol family.

# **Specifications** — Vitals and Commentators

#### For Ethernet/Fast Ethernet, Token-Ring, and FDDI

# **AppleTalk Phase 2 Commentator Events:**

DDP Hop Count Exceeded

DDP Destination Unreachable

ATP Excessive Retransmission

ASP Session Opened, Rejected, Closed, Slow Transfer Rate

AFP Login, Logout

ADSP Connection Open, Denied, Closed, Slow Transfer Rate,

Excessive Retransmission, Low Window

RTMP Router Change, Router Identified

PAP Open Connection, Close Connection, Printer Busy

ZIP Zone Diameter Exceeded

#### Vitals:

Network Utilization (%)

DDP Utilization (%)

Network Utilization, Packets

DDP Packets

12

DDP Hop Count Exceeded Packets DDP Packet Size
AARP Packets
ATP Fragments
ATP Tickle Packets

Missed Frames

#### **Banyan Vines**

# **Commentator Events:**

VIP Low Hop Count VIP Duplicate Address

VIP Broadcast Storm VIPC Excessive Retransmissions

VSPP Excessive Retransmissions
VSPP Connection Closed
VSPP Connection Closed
VRTP Router Change
VRTP Router Identified
VICP Exception Notification
VICP Metric Notification

Vitals

Network Utilization (%) Network Utilization, Packets

VIP Utilization (%) VIP Packets

VIP Packet Size
VIP Hop Count Exceeded
VIPC Fragments
VSPP Fragments
VSPP Low Window
VARP Packets
VRTP Redirects

Missed Frames

#### Novell

#### **Commentator Events**

Burst Mode: Connection Reply, Connection Request, File Close,

File Read, File Write, Transfer rate

File: Create, Open, Read, Reading, Writing, Transfer rate
Create Service Connection
Destroy Service Connection
Watchdog Request/Reply Packets
Negotiate Buffer Size
Delay/Busy Server
Down File Server
Failed Reply Packet
Transaction Tracking

Routing Information Request/Reply Packets Service Advertising Request/Reply Packets

#### **Vitals**

Network Utilization (%)

Network Packets

Local Tx Rate

Burst Mode

IPX Utilization

IPX Packets

Remote Tx Rate

RIP Packets

SAP Packets Read Request Packets

Write Request Packets Busy Server

#### OSI

#### **Commentator Events:**

CLNP Low Lifetime
CLNP Error PDU
TP Connection Initiated, Rejected, Aborted, and Closed
TP Excessive Retransmissions
TP Low Credit
TP Low Credit Recovered
TP Slow Transfer

ES-IS Redirect IS-IS Level 1 Router Hello
ES-IS Int System Identified IS-IS Level 2 Router Hello
ES-IS Low Holding Time IS-IS Low Holding Time

#### Vitals

Network Utilization (%)

CLNP Utilization (%)

CLNP Packets

CLNP Packet Size

CLNP Error PDUs

CLNP Low Lifetime

TP Error PDUs

TP Low Credit

TP Fragments

Missed Frames

#### ТСР/ГР

# **Commentator Events**

IP: Broadcast Storm, Low Time-To-Live, Zero Time-To-Live,

**Duplicate Address** 

TCP: Low Window, Excessive Retransmission, Close Connection,

**Open Connection** 

RIP: Router Identified, Routing Information Reply, Routing

Information Request IGRP: Router Identified OSPF: Router Identified

RIP Router Change
OSPF Designated Router Change
OSPF Incorrect Hello Time
OSPF Router Identified
OSPF Router Identified
OSPF Router Change

Vitals

Network Utilization (%)

Network Packets

IP Packets

IP Packets

IP Fragments

ICMP Redirects

Low TTL

IP Packet Size

SNMP Packets

DNS Packets

ARP Packets

Low Window

**Routing Packets** 

#### For Ethernet/Fast Ethernet and FDDI only

# **DECnet**

#### **Commentator Events**

Level 1 and 2 Router Message Router Identified Ethernet Router Hello Message High Visit Count

Level 1 and 2 Change Message Return to Sender Packet
Duplicate Network Address Incorrect Hello timer

**Excessive Retransmitted Connect Initiates** 

**Excessive Retransmission** 

Excessive LAT Retransmission DAP Slow File Transfer

Connection Initiated, Rejected, Aborted, and Closed Flow Control Stop and Resume Data Messages LAT Virtual Connection Initiated, Aborted, and Closed LAT Service Connection Initiated, Aborted, and Closed DAP File Open/Create, Open Error, Close, and Close Error

DEC V Low and Zero Lifetimes

DEC V Connection Initiated, Rejected, Closed, and Aborted

CLNP and TP Error PDUs

DEC V Low Credit and Low Credit Recovered

DEC V Excessive Retransmission

# DECnet, continued

#### Vitals

Network Utilization (%)

LAT Utilization (%)

LAVC Utilization (%)

Packet Count

DRP Packet Size **DRP** Data Messages **DRP Control Messages DRP RTS Packets** DRP High Visit Count Packets **NSP Fragments** NSP Retransmission Connect Initiates DEC V Utilization (%) **DEC V Packet Size CLNP Error PDU** DEC V Data PDU **DEC V Low Lifetime** TP Error PDU **DEC V Low Credit DEC V Fragments** Missed Frames

# For Ethernet/Fast Ethernet only

#### **Ethernet/Fast Ethernet**

# **Commentator Events (ICMP Network)**

Unreachable Networks
Protocol Not Supported
Fragmentation Needed
Unattainable Port
Bad Source Route

Destination Network Unknown Destination Host Unknown

Source Host Isolated Congested Device Time-To-Live Count Exceeded Fragment Lost

Parameter Problem Required Option Missing

Destination Network Administratively Prohibited
Destination Host Administratively Prohibited
Network Unreachable for Type of Service
Host Configured with Poor Network Route
Host Configured with Poor Host Route
Poor Type of Service and Network Route
Poor Type of Service and Host Route
Substantial Subnet Mask Requests
Excessive Ping and Ping Replies
Substantial Timestamp Requests

#### **Vitals**

Network Utilization (%) Frames

Local Collisions Remote Collisions
Late Collisions Remote Late Collisions

Runts with good FCS Jabbers

Jabbers with bad FCS Dribble Frames
Broadcasts Multicasts

# For Token-Ring only

#### **Token-Ring**

#### **Commentator Events**

Ring Purge Active Monitor Error
Inserting Station NAUN Change
Successful Insertion Ring Purging
Station Removal Beacon

New Active MonitorStreaming BeaconsBeaconingRequest Station RemovedIsolating Soft ErrorsMonitor ContentionNon-Isolating Soft ErrorsFailed Insertion

Ring Resetting Catastrophic Error

Neighbor Notification Failure

Vitals

Network Utilization (%)

Code Violations

Receiver Congestion

Line Errors

Beacons

Frames

Aborts

Burst Errors

Soft Errors

Claim Tokens

Ring Purges

# IBM LAN Manager

# **Commentator Events**

Report Ring Error Monitor Status Error Rate Decaying
Receiver Congestion Receiver Congestion Ended
Report Bridge Status Bridge Counter Report

Remote Ring Soft Error - Pre-Weight Exceeded Remote Ring Soft Error - Weight Threshold Exceeded Remote Non-Isolating Soft Error - Threshold Exceeded

Beaconing Condition on the Ring Beaconing Condition Recovered

Bridge Performance Threshold Exceeded Single Route Broadcast Status Change

List NetBIOS Stations List Novell Stations List Ring Error Monitors List Ring Parameter Servers

# Specifications—Stimulus and Response Testing

# For Ethernet/Fast Ethernet, Token-Ring, and FDDI

Following are examples of pre-written stimulus/response test sequences:

#### **Media Tests**

Ethernet/Fast EthernetToken-RingFDDIEthernet cable integrity testToken-Ring lobe testN/AToken-Ring ring length

#### **Response Time Measurements**

Ethernet/Fast EthernetToken-RingFDDIICMP PingICMP PingICMP PingARP RequestARP RequestARP RequestRARPRARPRARPActive station listRequest station ID (LLC XID)

(local or source-routed)
Station adapter status

#### Novell network tests

# For Ethernet/Fast Ethernet, Token-Ring, and FDDI

Server Query (test server reachability)
Find nearest server (in time, or nearest server of a specific type)
Server List (list all active Novell Servers)
View Nodes (list all Novell clients)
Node Ping (test client reachability)
Determine connected networks
(addresses and names of remote networks)

# Token-Ring topology tests

# For Token-Ring only

List the station address, NAUN, physical location, group, station function, and function address for each of the following:

**Identify Active Monitor** 

List all bridges

List all stations

List Configuration Report Servers

List LAN Managers

List NetBIOS Stations

List Novell Stations

LIst Ring Error Monitors

List Ring Parameter Servers

# **Specifications—Filtering**

# Filter by Address

#### For Ethernet/Fast Ethernet, Token-Ring, and FDDI

Either one or two MAC, IP, or IPX addresses can be specified for each filter.

These addresses can be combined in any of the following modes:

traffic from station 1

traffic to station 1

traffic to or from station 1

traffic from station 1 to station 2

traffic from station 2 to station 1

traffic between station 1 and station 2

#### Filter by Frame Attribute

Frames can be filtered by frame attribute. The various frame attributes available are network dependent, and include the following:

#### **Ethernet/Fast Ethernet**

Good frames Bad FCS frames Runts (collisions)

Jabbers Dribbles

# **Token-Ring**

Good frames Bad FCS frames Ring Purge Claim Token Beacon

Remove Ring Station Active Monitor Error Abort Delimiters Incomplete Neighbor

Notification Soft Error Source Routed Non-Source Routed No End Delimiter Priority Frames E-bit Set

All MAC frames

Token

#### **FDDI**

Good frames
Bad FCS frames
Broadcast frames
Stripped frames
Frame Error
Copied frames

Address Recognized frames Non-restricted Token

Restricted Token Async frames Sync frames MAC frames Beacon frames Claim frames LLC frames Void frames SMT frames

Neighbor Information frames Station Information frames

Configuration SIF Operation SIF Echo frames

Resource Alloc frames Request Denied frames Status Report frames Parameter Mgmt frames

Get PMF Change PMF Add PMF Remove PMF Assert PMF

**Extended Services frames** 

Reserved frames

# Filter by Data

#### For Ethernet/Fast Ethernet, Token-Ring, and FDDI

Up to 48 bytes may be specified in the data field following the MAC source and destination addresses as filter criteria (or network layer for IP and IPX network filters).

# Specifications—Filtering, continued

# **Multiple Filters**

# For Ethernet/Fast Ethernet, Token-Ring, and FDDI

Up to 16 filters can be active simultaneously. Multiple active filters are logically Or-ed.

# **Specifications—Traffic Generator**

#### **Ethernet/Fast Ethernet**

# **Load Specification**

1 to 99 %

1 to 4,000 milliseconds, interframe spacing

**Iterations** (number of times a group of frames is transmitted):

1 to 100,000,000 or continuous

# Number of defined messages:

1 to 32

#### Pre-defined messages

(templates):

TST Command

XID Request

AppleTalk Echo Request

**ARP** Request

Fox Message

ICMP Addr Request

**ICMP Echo Request** 

Novell RIP

**Ethernet ARP Request** 

Ethernet DEC Request Sys ID

Ethernet ICMP Addr Request

Ethernet ICMP Echo Request

Ethernet Loopback CTP

Ethernet XNS Echo Request

#### Message length range

(length includes FCS)

19 to 3,998 bytes

# Frame Copy

Copy from another message

Copy from capture buffer

#### **Frame Formats**

Ethernet, IEEE 802.3

# Number of user-defined bytes per message

(includes address fields):

78 bytes

# Pre-defined data patterns

(for data field bytes 15 to 78 of

message):

0x00, 0x01, 0x10, 0x55, 0xAA, 0xFF, plus random data

# Frame padding selected from these options:

User-defined:

any one byte value 0x00 to

0xFF

Incremental:

pattern increments from 0x00 to 0xFF, then repeats

Random:

data pattern is random

# **FCS Selection**

Good: automatically calculated

Bad: user-definable

Errors: Runts, Jabbers, Bad FCS

#### **Ethernet**

#### Interframe spacing (minimum)

20.0 uS with frame length

<64 bytes

13.2 uS with frame length

>= 64 bytes

# Frames per second (maximum)

24,000 fps with 19 byte frames 14,100 fps with 64 byte frames 810 fps with 1518 byte frames 310 fps with 3998 byte frames

# Percent utilization (maximum)

37.0% with 19 byte frames 72.5% with 64 byte frames 98.5% with 1518 byte frames 99.5% with 3998 byte frames

# Specifications—Traffic Generator, continued

# **Token-Ring**

# **Load Specification**

1 to 99 %

1 to 4,000 milliseconds, interframe spacing

**Iterations** (number of times a group of frames is transmitted):

1 to 100,000,000 or continuous

#### Number of defined messages:

1 to 32

#### Pre-defined messages

(templates):

LLC Fox Message

 $LLC\ Request\ Test$ 

LLC Request XID

**MAC Remove Ring Station** 

MAC Request Ring Station

Address

MAC Request Ring Station

Attachments

MAC Request Ring Station State

#### Message length range

(length includes FCS)

19 to 4,100 bytes (4 Mbps)

19 to 18,000 bytes (16 Mbps)

#### Frame Copy

Copy from another message

Copy from capture buffer

#### Frame Formats:

MAC, LLC

Frame Priority: 0 to 6

#### Number of user-defined bytes per message

(includes address fields):

78 bytes

#### Pre-defined data patterns

(for data field bytes 15 to 78 of message):

0x00, 0x01, 0x10, 0x55, 0xAA, 0xFF, plus random data

#### Frame padding selected from these options:

User-defined:

any one byte value 0x00 to

0xFF

Incremental:

pattern increments from 0x00 to 0xFF, then repeats

Random:

data pattern is random

#### **FCS Selection:**

Good: automatically calculated

Bad: user-definable

Errors: Bad FCS

# **Performance Specifications**

(4 Mbps) +/- 2%

# Interframe spacing (minimum)

286 uS with frame length

= 19 bytes

150 uS with frame length

= 75 bytes

55 uS with frame length

= 132 bytes

#### Frames per second (maximum)

3300 fps with 19 byte frames 480 fps with 1000 byte frames 120 fps with 4100 byte frames

#### Percent utilization (maximum)

12.5% with 19 byte frames 96% with 1000 byte frames 98% with 4100 byte frames

# Performance Specifications (16 Mbps) +/- 2%

# Interframe spacing (minimum)

286 uS with frame length

= 19 bytes

161 uS with frame length

= 500 bytes

48 uS with frame length

= 954 bytes

#### Frames per second (maximum)

3300 fps with 19 byte frames 1800 fps with 1000 byte frames 480 fps with 4100 byte frames 100 fps with 18000 byte frames

#### Percent Utilization (maximum)

3% with 19 byte frames 90% with 1000 byte frames 97% with 4100 byte frames 98% with 18000 byte frames

# Specifications—Traffic Generator, continued

# **FDDI**

# **Load Specification**

1 to 446,000 frames/sec

**Iterations** (number of times a group of frames is transmitted):

1 to 100,000,000 or continuous

#### Number of defined messages:

1 to 32

# Pre-defined messages

(templates):

LLC Fox Message

LLC Request Test

LLC Request XID

**MAC Remove Ring Station** 

**MAC Request Ring Station** 

Address

MAC Request Ring Station

Attachments

MAC Request Ring Station State

# Message length range

19 to 4500 bytes

# Frame Copy

Copy from another message Copy from capture buffer

# Pre-defined data patterns

(for data field bytes 15 to 78 of message): 0x00, 0x01, 0x10, 0x55, 0xAA, 0xFF, plus random data

# FCS Selection:

Good: automatically calculated

Bad: user-definable

#### Frame padding selected from these options:

User-defined:

any one byte value 0x00 to 0xFF

Incremental:

pattern increments from 0x00 to 0xFF, then repeats

Random:

data pattern is random

Errors: Claims and Beacons

Notes			

Notes		

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